

Benedictine Mesa (AZ) -vs- Justice
2/20/2026 at Nozomi Park

Score by Innings	1	2	3	4	5	6	7	8	9	R	H	E
Benedictine Mesa (AZ)	2	1	1	0	4	4	1	2	0	15	15	0
Justice	5	0	0	0	2	1	0	3	0	11	17	1

Benedictine Mesa (AZ) 15

Player	AB	R	H	RBI	BB	SO	LOB
E. Godinez p	0	0	0	0	0	0	0
X. Olivas p	0	0	0	0	0	0	0
A. Rio p	0	0	0	0	0	0	0
O. Davies 3b	6	1	1	0	2	0	0
J. Rochin lf	6	2	2	0	0	0	0
J. Moore rf	6	2	3	0	0	0	0
B. Schnurman 1b	6	0	0	0	1	2	0
T. Treadgill dh	4	1	2	0	0	0	0
A. Setticasi ss	6	3	2	0	1	1	0
C. Jeffries cf	5	2	2	0	0	1	0
E. Graham c	6	2	1	0	2	1	0
Z. Durazo 2b	4	2	2	0	0	1	0
T. Lockyear p	0	0	0	0	0	0	0
Totals	49	15	15	0	6	6	0

2B: T. Treadgill (1); A. Setticasi (1); E. Graham (1); Z. Durazo (1)
3B: J. Rochin (1)
HR: J. Moore (2); Z. Durazo (1)
SF: J. Moore (1)
HBP: J. Rochin (3); E. Graham (2)

Justice 11

Player	AB	R	H	RBI	BB	SO	LOB
S. Robertson p	0	0	0	0	0	0	0
M. Graham p	0	0	0	0	0	0	0
J. Chavez p	0	0	0	0	0	0	0
X. Jaramillo p	0	0	0	0	0	0	0
C. Peterson cf	5	3	1	0	3	0	0
C. Randall 3b	5	3	4	0	0	0	0
T. Williams 1b	5	1	2	0	0	0	0
D. English rf	5	2	2	0	1	0	0
I. Celaya ss	5	1	3	0	0	0	0
J. Campbell c	5	1	2	0	0	0	0
E. Avenente 2b	5	0	1	0	0	0	0
C. Curio dh	5	0	1	0	0	2	0
L. Carley lf	5	0	1	0	0	2	0
D. Hancock p	0	0	0	0	0	0	0
Totals	45	11	17	0	4	4	0

2B: T. Williams (1); I. Celaya (1)
HR: D. English (1)
HBP: C. Peterson (1); J. Campbell (1); C. Curio (1)
E: J. Campbell (1)

Benedictine Mesa (AZ)	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
T. Lockyear	1.0	5	5	0	0	0	0	0	0	0	0	1	0	0	-
E. Godinez	4.0	5	2	0	1	1	0	0	0	0	0	1	0	0	-
X. Olivas	3.0	4	4	0	2	2	0	0	2	0	0	1	0	0	-
A. Rio	1.0	0	0	0	0	1	0	0	1	0	0	1	0	0	-
Totals		14	11	0	3	4	0	0	3	0	0	4	0	0	

Justice	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
D. Hancock	4.0	5	4	0	2	3	0	0	0	0	0	1	0	0	-
J. Chavez	1.0	1	1	0	2	1	0	0	2	0	0	1	0	0	-
X. Jaramillo	1.0	5	6	0	0	2	0	0	1	0	0	1	0	0	-
S. Robertson	2.0	4	3	0	1	1	1	0	2	0	0	1	0	0	-
M. Graham	1.0	2	2	0	3	0	1	0	0	0	0	1	0	0	-
Totals		17	16	0	8	7	2	0	5	0	0	5	0	0	

HBP: X. Olivas, A. Rio, S. Robertson, J. Chavez, X. Jaramillo
PB: None

Start: 3:00 PM **Time:**
Game notes:

Play By Play