

Purdue Fort Wayne (8-5,3-3 MIVA) -vs- Ball St. (15-2,6-1 MIVA)
2/27/2026 at Muncie, IN (Worthen Arena)

Site: Muncie, IN (Worthen Arena)
 Date: 2/27/2026 Attendance: 920 Time: 7:02 pm
 Officials:

Set Scores	1	2	3
Purdue Fort Wayne (0)	18	21	12
Ball St. (3)	25	25	25

Purdue Fort Wayne (8-5,3-3 MIVA)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
3	Mayer, Andrew	3	0	0	1	.000	0	0	0	0	0	0	0	4	0	0	0.0
16	Muir, Logan	3	8	4	23	.174	0	0	1	3	0	1	0	5	0	0	9.5
14	Fosdick, Kaden	3	5	2	11	.273	0	0	1	1	2	1	0	4	0	0	8.5
4	Hopkins, Hunter	3	0	0	2	.000	23	1	0	0	0	0	0	5	0	0	0.0
1	Huisden, Carlo	3	6	1	14	.357	1	0	0	2	0	1	0	9	0	1	6.5
13	Banner, Owen	3	6	4	19	.105	1	0	0	3	0	1	0	2	0	5	6.5
19	McAfee, Brody	3	2	0	2	1.000	0	0	0	2	0	1	0	0	0	0	2.5
TM	TEAM	3	0	0	0	0	0	0	0	0	0	0	0	0	0	2	0.0
6	Papaleo Jr., Raul	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0
7	Spadoni, Vincent	1	1	1	6	.000	0	0	0	1	0	0	0	1	0	0	1.0
18	Skalski, Ethan	1	0	0	1	.000	0	0	0	0	0	0	0	0	0	0	0.0
Totals		27	28	12	79	.203	25	1	2	12	2	5	0	30	0	8	34.5

Set	K	E	TA	%
1	9	4	24	0.208
2	14	4	35	0.286
3	5	4	20	0.05
Totals	28	12	79	.203

Ball St. (15-2,6-1 MIVA)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
17	Scherer, Victor	3	0	0	0	0	2	0	0	0	0	0	0	9	0	2	0.0
20	Rogers, Patrick	3	16	2	29	.483	1	0	2	3	0	1	0	3	0	0	18.5
9	Machado, Lucas	3	4	1	6	.500	32	0	0	1	0	5	0	7	0	0	6.5
19	Savitski-Lynde, Braydon	3	4	1	9	.333	0	0	1	1	0	4	0	1	0	0	7.0
3	Basilio, Wil	3	6	2	15	.267	0	1	1	1	0	2	0	5	0	0	8.0
16	Louis, Ryan	3	9	2	22	.318	1	0	3	3	0	2	0	7	0	0	13.0
12	Surette, Jacob	3	3	0	3	1.000	0	0	0	2	0	1	0	0	0	0	3.5
TM	TEAM	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0
23	Zurawski, Peter	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0
5	Ben Shloosh, Adir	2	0	0	1	.000	0	0	0	0	0	0	0	0	0	0	0.0
15	Canavan, Marty	1	0	0	0	0	0	0	1	1	0	0	0	2	0	0	1.0
Totals		29	42	8	85	.400	36	1	8	12	0	15	0	34	0	2	57.5

Set	K	E	TA	%	1	2	3	Total
1	15	3	30	0.4	0	8	0	8
2	13	4	32	0.281	0	3	0	3
3	14	1	23	0.565				
Totals	42	8	85	.400				

Tie scores: 0
 Lead changes: 0