

Concordia Chicago (6-10,1-3 NACC) -vs- Wis.-Stevens Point (9-7,0-0 DIII Independent)
3/5/2024 at Stevens Point, WI (Berg Gym)

Site: Stevens Point, WI (Berg Gym)
Date: 3/5/2024 **Attendance:** 206 **Time:** 6:00 pm
Officials:

Set Scores	1	2	3
Concordia Chicago (0)	18	23	23
Wis.-Stevens Point (3)	25	25	25

Concordia Chicago (6-10,1-3 NACC)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
7	Vales, David	3	9	4	29	.172	1	0	0	2	0	1	0	6	0	0	9.5
8	Johnson, Timothy	3	0	0	0	0	0	0	0	2	0	0	0	1	0	0	0.0
11	Mosher, Elijah	3	0	0	6	.000	38	1	0	1	0	2	0	7	0	0	1.0
15	Gaetto, Van	3	0	0	0	0	1	0	0	0	0	0	0	11	0	0	0.0
10	Hoffman, Marcin	3	12	4	26	.308	0	0	1	1	0	2	0	3	0	1	14.0
17	Stella, Jackson	3	12	9	30	.100	0	0	0	2	0	0	0	6	0	0	12.0
18	Gudzovski, Leon	3	3	2	10	.100	0	0	0	0	0	3	0	1	0	0	4.5
19	Beckman, Sean	3	5	3	11	.182	0	0	0	1	0	2	0	1	0	0	6.0
TM	TEAM	3	0	0	0	0	0	0	0	0	0	0	0	0	0	2	0.0
1	Garcia, Dionte	2	0	0	0	0	1	0	0	1	0	0	0	6	1	0	0.0
Totals		29	41	22	112	.170	41	1	1	10	0	10	0	42	1	3	47.0

Set	K	E	TA	%
1	10	6	27	0.148
2	13	9	40	0.1
3	18	7	45	0.244
	41	22	112	.170

Wis.-Stevens Point (9-7,0-0 DIII Independent)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
3	Uttech, Gabe	3	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0.0
5	Smith, Kyle	3	2	1	5	.200	2	0	1	3	1	3	0	0	0	0	5.5
7	Niznik, Dylan	3	11	2	30	.300	1	0	1	2	0	3	0	6	0	0	13.5
9	Meyers, Zach	3	8	1	18	.389	1	0	0	2	0	0	0	10	0	0	8.0
11	Sanchez, Andy	3	0	0	0	0	1	0	0	0	0	0	0	7	0	0	0.0
1	Baekman, Spencer	3	9	2	20	.350	2	0	0	0	0	3	0	4	0	0	10.5
16	Brogren, Josh	3	5	0	7	.714	25	0	1	2	0	0	0	3	1	0	6.0
TM	TEAM	3	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0.0
20	Palmer, Caleb	2	1	2	4	-.250	0	0	0	1	0	1	0	2	0	0	1.5
6	Rowden, Henry	1	1	1	3	.000	0	0	0	0	0	0	0	0	0	0	1.0
21	Dietz, Wren	1	1	2	5	-.200	0	0	0	0	0	0	0	0	0	0	1.0
Totals		28	38	11	92	.293	32	0	3	10	1	10	0	34	1	1	47.0

Set	K	E	TA	%		1	2	3	Total
1	15	4	27	0.407	Tie scores	8	14	5	27
2	11	5	31	0.194	Lead changes	2	6	2	10
3	12	2	34	0.294					
	38	11	92	.293					