

Delgado Community College -vs- Louisiana State University Eunice
4/26/2026 at Eunice, LA

Score by Innings	1	2	3	4	5	R	H	E
Delgado Community College	0	2	1	0	0	3	6	1
Louisiana State University Eunice	0	2	7	4	X	13	10	0

Delgado Community College 3

Player	AB	R	H	RBI	BB	SO	LOB
Ruben Ramirez 0	1	0	0	0	0	1	0
Joe Monaghan 0	2	0	0	0	0	1	0
Sebastian Rhoades 0	1	1	1	1	1	0	0
Jack Marcantel 0	2	1	1	1	0	1	3
Gavin Kennedy 0	2	0	0	0	0	1	0
Dominick Letort 0	2	0	1	0	0	0	0
Riley Rowell 0	3	0	0	0	0	0	1
Lenny Cline 0	2	0	0	0	0	1	0
Everett Denny 0	2	0	1	1	0	0	0
Frank Randol 0	3	1	2	0	0	0	0
Jacob Heiden p	0	0	0	0	0	0	0
Jordan Oberle p	0	0	0	0	0	0	0
Totals	20	3	6	3	1	5	4

2B: Everett Denny (1); Frank Randol (2)
HR: Sebastian Rhoades (1); Jack Marcantel (1)
E: Lenny Cline (1)

Louisiana State University Eunice 13

Player	AB	R	H	RBI	BB	SO	LOB
Mekai Gallien p	0	0	0	0	0	0	0
McCray Jacobs p	0	0	0	0	0	0	0
Kade Lacoste p	0	0	0	0	0	0	0
Jordan Luna 3b	2	1	0	0	1	0	0
Andrew Clapinski c	3	1	1	0	0	0	0
Aidan Mouton 2b	2	2	1	0	0	0	0
Milan Obradovich lf	1	2	0	1	1	0	0
Marshall Louque 1b	2	2	1	1	1	1	0
Tyler Mitchell cf	3	2	2	4	0	0	0
Mason Bordelon rf	3	2	3	6	0	0	0
Caleb Hastings dh	3	1	2	1	0	1	0
Jake Smith ss	3	0	0	0	0	0	2
Totals	22	13	10	13	3	2	2

2B: Marshall Louque (1); Tyler Mitchell (2); Caleb Hastings (1)
HR: Mason Bordelon (2); Caleb Hastings (1)
SB: Jordan Luna (1); Aidan Mouton (1); Marshall Louque (1)
HBP: Milan Obradovich (1)

Delgado Community College	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
Jacob Heiden (L, 5-2)	2.1	4	7	6	2	2	0	0	1	0	11	15	0	0	-
Jordan Oberle	1.2	6	6	6	1	0	0	0	0	0	11	12	0	0	-
Totals		10	13	12	3	2	0	0	1	0	22	27	0	0	

Louisiana State University Eunice	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
Kade Lacoste	2.2	5	3	3	0	3	0	0	1	0	12	13	0	0	-
Mekai Gallien (W, 2-0)	1.2	1	0	0	1	2	0	0	0	0	6	7	0	0	-
McCray Jacobs	0.2	0	0	0	0	0	0	0	0	0	2	2	0	0	-
Totals		6	3	3	1	5	0	0	1	0	20	22	0	0	

Win: Mekai Gallien (2-0)
Loss: Jacob Heiden (5-2)
HBP: Jacob Heiden, Kade Lacoste
PB: None

Start: 1:00 PM **Time:** **Attendance:** 379

Game notes:

Play By Play