

Lake Region State Co (0-0) -vs- Dodge City Community (0-0)

3/3/2025 at Dodge City, KS

Score by Innings	1	2	3	4	5	R	H	E
Lake Region State Co	0	0	0	0	0	0	1	1
Dodge City Community	4	7	0	6	X	17	13	0

Lake Region State Co 0

Player	AB	R	H	RBI	BB	SO	LOB
B. Brodina 0	1	0	0	0	0	0	0
K. Simon 0	1	0	0	0	0	1	0
J. Warnke p	0	0	0	0	0	0	0
K. Maryniuk p	0	0	0	0	0	0	0
H. Montgomer cf	2	0	0	0	0	0	0
L. Lyons lf	2	0	0	0	0	1	0
J. Nelson 1b	1	0	0	0	1	0	0
P. Simon 3b	1	0	1	0	1	0	0
D. Christens c	2	0	0	0	0	2	3
D. Hagler dh	1	0	0	0	1	0	2
L. Dearborn ss	2	0	0	0	0	0	4
C. Beaudin 2b	1	0	0	0	0	0	2
L. Sigurdson rf	2	0	0	0	0	1	0
L. Enns p	0	0	0	0	0	0	0
Totals	16	0	1	0	3	5	11

2B: P. Simon (1)
E: L. Enns (1)

Dodge City Community 17

Player	AB	R	H	RBI	BB	SO	LOB
W. Sadleir p	0	0	0	0	0	0	0
J. Pena p	0	0	0	0	0	0	0
C. Tucker p	0	0	0	0	0	0	0
M. Santiago p	0	0	0	0	0	0	0
J. McClintoc ss	3	2	1	1	0	1	0
S. Brown 3b	4	2	2	2	0	0	0
J. Concepcio lf	4	3	4	4	0	0	0
B. Longoria c	3	2	2	2	1	0	0
J. McGuin dh	3	3	2	3	0	0	0
J. Derry rf	3	1	1	3	0	1	0
C. Chostner cf	1	1	0	0	2	0	0
C. Stukenbor 1b	2	2	1	0	0	0	0
J. Alfonso 2b	2	1	0	0	0	0	0
K. Manresa p	0	0	0	0	0	0	0
Totals	25	17	13	15	3	2	0

2B: J. Concepcio (1)
HR: J. Concepcio (1); J. McGuin (2); J. Derry (1)
SB: J. McClintoc (1); S. Brown (1); J. Concepcio (1); B. Longoria (1); C. Chostner (2)
HBP: J. McClintoc (1); J. McGuin (1); C. Stukenbor (1); J. Alfonso (1)

Lake Region State Co	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
L. Enns (L, 0-1)	1.1	8	11	11	1	1	0	0	1	0	0	15	0	0	-
J. Warnke	2.1	5	6	6	2	2	1	0	1	0	0	15	0	0	-
K. Maryniuk	0.1	0	0	0	1	0	0	0	0	0	0	2	0	0	-
Totals		13	17	17	4	3	1	0	2	0	0	32	0	0	

Dodge City Community	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
K. Manresa (W, 1-1)	1.0	0	0	0	0	1	0	0	0	0	3	3	0	0	-
J. Pena	1.0	1	0	0	1	1	0	0	0	0	4	5	0	0	-
W. Sadleir	1.0	0	0	0	0	1	0	0	0	0	3	3	0	0	-
C. Tucker	1.0	0	0	0	2	1	1	0	0	0	3	5	0	0	-
M. Santiago	1.0	0	0	0	0	1	0	0	0	0	3	3	0	0	-
Totals		1	0	0	3	5	1	0	0	0	16	19	0	0	

Win: K. Manresa (1-1)
Loss: L. Enns (0-1)
HBP: L. Enns, J. Warnke
PB: None

Start: 2:00 PM **Time:**

Game notes:

