

St. Charles Communit (0-0) -vs- Hinds Community Coll (0-0)
2/22/2024 at Raymond, MS

Score by Innings	1	2	3	4	5	6	7	8	9	R	H	E
St. Charles Communit	0	0	0	2	0	0	1	3	0	6	8	2
Hinds Community Coll	0	0	0	0	0	0	0	0	0	0	5	4

St. Charles Communit 6

Player	AB	R	H	RBI	BB	SO	LOB
R. McDonald 0	0	0	0	0	1	0	0
C. Robertson 0	0	1	0	0	0	0	0
T. Timmerman p	0	0	0	0	0	0	0
C. Greiner p	0	0	0	0	0	0	0
T. Mueller p	0	0	0	0	0	0	0
A. Heberlie cf	5	0	1	1	1	2	7
E. Edinger ss	5	0	2	1	1	1	3
N. Beech 3b	3	2	0	0	3	2	2
K. Mager 1b	5	1	1	1	1	1	4
G. Huebner c	2	0	0	0	3	1	1
J. Mendiola dh	3	0	2	0	2	0	2
D. Smail rf	2	1	2	1	2	0	0
H. Kufa 2b	5	0	0	2	0	3	7
C. Earleywin lf	1	1	0	0	3	1	1
Totals	31	6	8	6	17	11	27

2B: E. Edinger (1); K. Mager (1)
SB: A. Heberlie (1); E. Edinger (1); H. Kufa (1)
CS: A. Heberlie (1)
HBP: D. Smail (1)
E: H. Kufa (2)
DP: 2

Hinds Community Coll 0

Player	AB	R	H	RBI	BB	SO	LOB
P. Ingram 0	1	0	0	0	0	0	1
G. Holmes p	0	0	0	0	0	0	0
B. Webb p	0	0	0	0	0	0	0
T. Wilbanks p	0	0	0	0	0	0	0
B. Ainsworth 3b	4	0	0	0	0	1	2
B. Richardso lf	4	0	0	0	0	2	0
T. Marsala dh	4	0	2	0	0	1	0
C. Hill rf	4	0	0	0	0	2	3
T. Janos c	4	0	1	0	0	1	1
Z. Ellis 1b	3	0	1	0	0	2	1
K. Lipscomb 2b	3	0	0	0	0	1	2
El. Thompson ss	2	0	0	0	0	1	2
A. Johnson cf	2	0	1	0	1	1	0
Ev. Thompson p	0	0	0	0	0	0	0
Totals	31	0	5	0	1	12	12

2B: T. Marsala (1); Z. Ellis (1); A. Johnson (1)
CS: A. Johnson (1)
E: B. Ainsworth (1); Z. Ellis (1); K. Lipscomb (1); A. Johnson (1)

St. Charles Communit	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
T. Timmerman (W, 1-2)	7.0	4	0	0	0	11	0	0	0	0	26	26	0	0	-
T. Mueller	1.0	0	0	0	1	1	0	0	0	0	2	3	0	0	-
C. Greiner	1.0	1	0	0	0	0	0	0	0	0	3	3	0	0	-
Totals		5	0	0	1	12	0	0	0	0	31	32	0	0	
Hinds Community Coll	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
Ev. Thompson (L, 0-1)	4.0	4	2	2	7	3	0	0	0	0	15	22	0	0	-
T. Wilbanks	2.0	1	1	1	4	5	0	0	1	0	7	12	0	0	-
G. Holmes	1.2	1	3	3	6	1	0	0	0	0	5	11	0	0	-
B. Webb	1.1	0	0	0	0	2	0	0	0	0	4	4	0	0	-
Totals		6	6	6	17	11	0	0	1	0	31	49	0	0	

Win: T. Timmerman (1-2)
Loss: Ev. Thompson (0-1)
HBP: T. Wilbanks
PB: T. Janos

Start: 6:00 PM **Time:**

Game notes:

