

UMSV (7-14,3-9 Skyline) -vs- Old Westbury (8-8,5-6 Skyline)
3/25/2026 at Old Westbury, NY (Clark Athletic Center)

Site: Old Westbury, NY (Clark Athletic Center)
Date: 3/25/2026 **Attendance:** 67 **Time:** 6:01 pm
Officials:

Set Scores	1	2	3
UMSV (0)	16	23	21
Old Westbury (3)	25	25	25

UMSV (7-14,3-9 Skyline)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
5	Luciano Jr., Yestro	3	6	0	11	.545	0	0	1	1	0	0	1	2	0	0	7.0
2	Castro, Ethan	3	0	0	0	0	0	0	0	1	0	0	0	5	0	0	0.0
11	Hanna, Tyler	3	10	5	23	.217	0	0	0	2	0	0	2	2	0	0	10.0
4	Ferrer, Christian	3	2	1	10	.100	34	2	2	3	0	0	0	3	0	0	4.0
7	Dominguez, Jose	3	13	3	26	.385	2	0	0	4	0	0	0	5	0	2	13.0
12	Nieves, Raeden	3	10	3	22	.318	3	1	3	3	0	0	0	10	0	0	13.0
14	Hohbein, Quinn	3	0	0	0	0	2	0	0	0	0	0	0	4	0	0	0.0
8	Barrancos, Matthew	3	1	5	12	-.333	0	0	2	3	0	0	0	5	0	0	3.0
TM	TEAM	3	0	0	0	0	0	0	0	0	0	0	0	0	0	3	0.0
3	Short, Terrence	2	0	0	0	0	0	0	0	1	0	0	0	1	0	0	0.0
10	Lucero, Roel	2	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0.0
Totals		31	42	17	104	.240	41	3	8	18	0	0	3	39	0	5	50.0

Set	K	E	TA	%
1	12	6	35	0.171
2	16	6	36	0.278
3	14	5	33	0.273
Totals	42	17	104	.240

Old Westbury (8-8,5-6 Skyline)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
2	Santos, Ashel	3	5	0	10	.500	9	0	0	0	0	2	0	7	0	0	6.0
1	Alarcon, Kevin	3	0	0	2	.000	0	0	0	0	0	0	0	8	0	1	0.0
5	Fredericks, Torrence	3	8	0	18	.444	0	0	0	3	1	5	0	1	0	0	11.5
9	Villamil, Damien	3	2	1	15	.067	4	0	1	1	0	1	0	5	0	0	3.5
3	Rogers, Lucas	3	0	1	2	-.500	14	1	2	0	0	0	0	11	0	0	2.0
7	Vetack, Luke	3	3	1	8	.250	0	0	0	0	0	1	0	1	0	0	3.5
8	Giles, Jason	3	4	1	8	.375	2	0	1	0	0	0	1	4	0	0	5.0
17	Morales, Julius	3	10	1	23	.391	1	0	1	0	0	1	0	3	0	1	11.5
TM	TEAM	3	0	0	0	0	0	0	0	0	0	0	0	0	0	6	0.0
20	Kielb, Shane	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0
Totals		28	32	5	86	.314	30	1	5	4	1	10	1	40	0	8	43.0

Set	K	E	TA	%	1	2	3	Total
1	10	1	32	0.281	3	2	0	5
2	9	1	24	0.333	1	1	0	2
3	13	3	30	0.333				
Totals	32	5	86	.314				

Tie scores	3	2	0	5
Lead changes	1	1	0	2