

Park-Gilbert (2-18, 0-10 GSAC) -vs- Arizona Christian (6-12, 3-7 GSAC)
4/10/2025 at Glendale, AZ (Firestorm Rec Center)

Site: Glendale, AZ (Firestorm Rec Center)
Date: 4/10/2025 Attendance: 238 Time: 6:00 PM
Officials: 1st Referee: Amanda Rossman, 2nd Referee: Brian Budd, 3rd Referee: WeinerRichardson

Set Scores	1	2	3	4
Park-Gilbert (1)	19	26	25	27
Arizona Christian (3)	25	28	18	29

Park-Gilbert (2-18, 0-10 GSAC)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
04	Christian Brooks	4	3	2	9	.111	0	0	0	0	1	1	0	2	0	0	4.5
05	Azzlyn Potts	4	9	7	26	.077	1	0	0	1	0	0	0	6	0	1	9.0
06	Xander Thesz	4	19	9	44	.227	1	0	5	4	1	3	0	7	0	3	26.5
10	Dominic Smith	4	17	7	36	.278	0	0	1	3	0	0	0	8	0	0	18.0
11	Jeff Agcaoili	4	0	1	1	-1.000	6	0	1	1	0	0	0	9	0	1	1.0
20	Jonah Baich	4	1	1	6	.000	0	1	1	4	0	3	0	1	0	0	3.5
25	Jake Burdick	4	2	0	4	.500	34	0	0	0	0	1	0	11	0	0	2.5
TM	Team	4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0
09	Trevor Ayala	1	0	1	1	-1.000	8	1	0	0	0	0	0	1	0	0	0.0
22	Emilio Feliciano	1	0	0	1	.000	0	0	0	0	0	0	0	1	0	0	0.0
Totals		34	51	28	128	.180	50	2	8	13	2	8	0	46	0	5	65.0

Set	K	E	TA	%
1	9	9	26	.000
2	13	6	30	.233
3	12	6	30	.200
4	17	7	42	.238
	51	28	128	.180

Arizona Christian (6-12, 3-7 GSAC)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
02	Kyle Berger	4	0	0	2	.000	48	0	1	2	0	4	0	9	0	0	3.0
03	Paul Rolland	4	18	4	40	.350	1	1	1	2	0	2	0	4	0	0	20.0
13	Korbin Torres	4	3	0	7	.429	0	0	0	1	0	8	1	0	0	0	7.0
15	Brecken Roberts	4	8	6	27	.074	0	0	0	2	0	1	0	8	0	1	8.5
17	Jon Koch	4	8	4	16	.250	0	0	0	1	0	1	0	0	0	0	8.5
20	Justin Sherer	4	0	0	0	0	1	0	0	1	0	0	0	14	0	4	0.0
21	Connor Monahan	4	15	7	37	.216	1	0	3	6	0	2	0	7	0	3	19.0
TM	Team	4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0
06	Elijah Chiriac	1	0	1	1	-1.000	0	0	0	0	0	0	0	0	0	0	0.0
Totals		33	52	22	130	.231	51	1	5	15	0	18	1	42	0	8	66.0

Set	K	E	TA	%
1	10	4	27	.222
2	15	3	30	.400
3	10	11	33	-.030
4	17	4	40	.325
	52	22	130	.231

	1	2	3	4	Total
Tie scores	4	15	5	17	41
Lead changes	2	5	2	7	16