

Alvin College -vs- Southwest Mississippi Community College

2/12/2026 at Summit, MS

Score by Innings	1	2	3	4	5	6	7	8	9	R	H	E
Alvin College	1	1	0	0	1	1	0	0	0	4	7	3
Southwest Mississippi Community College	0	0	0	0	2	1	1	0	1	5	10	3

Alvin College 4

Player	AB	R	H	RBI	BB	SO	LOB
B. Harris p	0	0	0	0	0	0	0
A. Sampson dh/p	3	2	2	0	2	0	0
N. Ramirez c	4	1	2	2	0	1	0
R. Rouse 1b	3	1	0	0	2	1	0
J. Dorotik 3b	3	0	0	0	2	1	0
D. Marbury rf	4	0	0	1	0	3	0
J. Richardso 2b	4	1	2	0	1	1	0
J. Moya lf	4	0	0	0	0	1	0
C. Lovick cf	4	0	0	1	0	1	0
H. Depriest ss	3	0	1	0	1	0	0
A. Fiala p	0	0	0	0	0	0	0
Totals	32	5	7	4	8	9	0

2B: N. Ramirez (1); J. Richardso (1)

SF: D. Marbury (1)

SB: J. Richardso (1); C. Lovick (1); H. Depriest (1)

E: J. Dorotik (1); H. Depriest (2)

Southwest Mississippi Community College 5

Player	AB	R	H	RBI	BB	SO	LOB
K. Cazenave p	0	0	0	0	0	0	0
W. McLeod p	0	0	0	0	0	0	0
D. Smith p	0	0	0	0	0	0	0
N. Carney p	0	0	0	0	0	0	0
T. Moore rf	5	2	2	0	0	1	0
C. Bolden ss	4	0	1	0	0	0	0
R. Hokamp c	4	0	0	0	0	0	0
D. Swan 1b	4	1	2	0	0	1	0
J. Hidalgo 3b	4	1	3	1	0	1	0
S. Tumminell dh	4	0	0	0	0	2	0
L. Simmons 2b	4	2	1	0	0	2	0
J. Miller lf	3	0	0	1	0	0	0
T. Haynes cf	3	1	1	1	1	1	0
A. Hoff p	0	0	0	0	0	0	0
Totals	35	7	10	3	1	8	0

2B: T. Moore (1); D. Swan (1); L. Simmons (1)

SH: J. Miller (1)

SB: T. Moore (1); J. Hidalgo (1); J. Miller (1); T. Haynes (1)

CS: D. Swan (1)

E: T. Moore (1); K. Cazenave (1); W. McLeod (1)

DP: 1

Alvin College	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
A. Fiala	4.2	4	2	0	0	4	0	0	0	0	20	20	0	0	-
A. Sampson	2.0	3	2	2	1	2	0	0	0	0	7	8	0	0	-
B. Harris	2.0	3	1	1	0	2	0	0	0	0	9	9	0	0	-
Totals		10	5	3	1	8	0	0	0	0	36	37	0	0	

Southwest Mississippi Community College	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
A. Hoff	3.0	5	2	2	2	3	1	0	0	0	0	16	0	0	-
W. McLeod	2.0	1	1	1	2	1	1	0	0	0	0	9	0	0	-
K. Cazenave	1.0	1	1	0	2	0	0	0	0	0	0	5	0	0	-
D. Smith	2.1	1	0	0	1	4	0	0	0	0	0	9	0	0	-
N. Carney (W, 1-0)	0.2	0	0	0	1	1	0	0	0	0	0	3	0	0	-
Totals		8	4	3	8	9	2	0	0	0	0	42	0	0	

Win: N. Carney (1-0)

HBP: None

PB: None

Start: 6:00 PM **Time:**

Game notes:

